



Yuval Shay Michaelis

UX/UI | PRODUCT DESIGNER

Profile

Since I was a child I've been into arts - designing, painting, drawing, singing and dancing. As an adult, I got to realize that solving problems really interests me and I wanted to combine it with my art abilities - that is how I became a Product Designer. Specializing in Product, Graphic and Games Design. Thriving in team environments. Eager to solve even more complex cases and face new design challenges.

Availability

Full Time Job: Sunday - Thursday | 80%: Sunday - Wednesday

Portfolio

Website

2020

<https://www.yuvalmichaelis.com>

Education

M.Design - Digital Games Design and Development, Shenkar School of Engineering & Design, Ramat Gan

OCTOBER 2020 — AUGUST 2022

Relevant Courses - Modeling and Image Making, Illustration, Story telling

B.Design - Visual Communication Design, Shenkar School of Engineering & Design, Ramat Gan

OCTOBER 2016 — JULY 2020

Relevant Courses - Product Design (UX/UI), Typography, Branding, Data Visualization, HTML - CSS

Employment History

Graphic Designer | UX/UI, Freelance, Global

FEBRUARY 2017 — PRESENT

Providing Design, and Art Consulting services to companies and private businesses.

- UX/UI | Product (Design & Research)
- Motion
- Branding
- Design Consultment
- Illustrating

Product Designer, Ethosia, Tel Aviv

JANUARY 2021 — MAY 2021

Designed BrightSource - A revolutionary B2B2C recruitment SaaS platform, that connects recruiters, talent and companies.

- UX/UI Design & Research

Details

Rehovot

Israel

054-447-8544

yuvalmic1@gmail.com

DATE OF BIRTH

10/09/1994

Skills

UX/UI

Figma

Sketch

Principle

Procreate

Adobe Creative Suite

Prototyping

Cinema 4D

HTML & CSS

Blender 3D

Unity

Languages

Hebrew - Native

English - Highly proficient

- Web Design
- Marketing Design
- Branding
- Wireframing
- Motion
- User Testing
- Style Guide, Illustration Style & Brand Book Creation
- Management & Supervision over Designers and Suppliers

UX / UI intern, Solutio, Tel - Aviv

JULY 2019 – NOVEMBER 2019

Designed both B2B and B2C products that solve tech issues and help people all over the world do more with their tech. My first experience taking part in a design team, which made me realize the great power in Team Work and Co-Operation.

- UX/UI Design
- Concepts building
- Illustrating for digital products
- Wireframing
- Branding
- Motion

References

References available upon request